

# Formal Verification of COCO Database Framework Using CSP

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# Introduction

## Background

- Many distributed OLTP databases use a shared-nothing architecture for scale out and data partitioning to achieve the scalability of data storage.
- Lu et al. proposed epoch-based commit and replication, which is an improved protocol based on 2PC, and implemented it in distributed database COCO.
- The COCO database also supports two variants of optimistic concurrency control: physical time and logical time OCC.

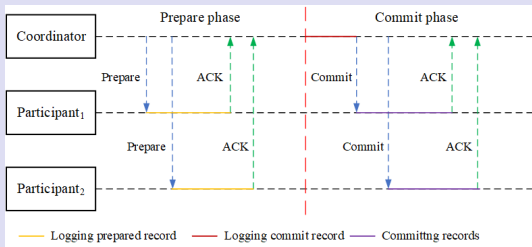
## Motivation

- The design of a distributed database architecture often needs to satisfy many functional properties.
- For the reason that the test workload and benchmarks are artificially set, and the test results are directly affected by the hardware performance, the test results still can be improved.

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# Overview of COCO Database

## Overview of Epoch-based Commit Protocol and Replication



- The protocol commits transactions within the epoch synchronously at the end of the epoch.
- Epoch-based commit contains a *prepare* phase and a *commit* phase.
- COCO performs the replication on backup databases asynchronously.

# Overview of COCO Database

## Pseudo Code of Physical Time OCC

### Algorithm 1 PT-OCC

#### Phase 1: Locking the write set

```
1: for record in T.WS do  
2:   ok,tid=calln(lock,record.key)  
3:   if record not in T.RS then  
4:     record.tid=tid  
5:   end if  
6:   if ok==false or tid!=record.tid then  
7:     abort=true  
8:   end if  
9: end for
```

#### Phase 2: Validating the read set

```
1: for record in T.RS  
2:   T.WS do  
3:     locked,tid=calln(read_metadata,record.key)  
4:     if locked or tid!=record.tid then  
5:       abort=true  
6:     end if  
7:   end for
```

#### Phase 3: Writing back to the database

```
1: for record in T.WS do  
2:   calln(db_write,record.key,record.value,record.tid)  
3:   calln(unlock, record.key)  
4:   for i in get_replica_nodes(record.key) do  
5:     calli(db_replicate,record.key,record.value,T.tid)  
6:   end for  
7: end for
```

# Overview of COCO Database

## Pseudo Code of Logical Time OCC

### Algorithm 2 LT-OCC

**Phase 1:** Locking the write set

```
1: for record in T.WS do  
2:   ok,{wts,rts}=calln(lock, record.key)  
3:   if record not in T.RS then  
4:     record.wts=wts  
5:   end if  
6:   if ok==false or wts!=record.wts then  
7:     abort()  
8:   end if  
9:   record.rts=rts  
10: end for
```

**Phase 2:** Validating the read set

```
1: for record in T.RS  
2: T.WS do  
3:   if record.rts<T.tid then  
4:     locked,{wts,rts}=calln(read_metadata,record.key)  
5:   end if  
6:   if wts!=record.wts or (rts<T.tid and locked) then  
7:     abort()  
8:   end if  
9:   calln(write_metadata,record.key,locked,{wts,T.tid})  
10: end for
```

**Phase 3:** Writing back to the database

```
1: for record in T.WS do  
2:   wts,rts=T.tid,T.tid  
3:   calln(db_write,record.key,record.value,{wts,rts})  
4:   calln(unlock, record.key)  
5:   for i in get_replica_nodes(record.key) do  
6:     calli(db_replicate,record.key,record.value,{wts,rts})  
7:   end for  
8: end for
```



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# Modeling COCO Database

- COCO architecture includes epoch-based commit protocol, replication protocol and two variants of optimistic concurrency control.

## Overview the Model

$Epoch\_commit() =_{df} Coordinator() || (||| i : \{1 \dots N\} @ Participant(i))$

$Replication(records) =_{df}$

$Primary\_replication(records) || (||| i : \{1 \dots N\} @ Replica(i))$

$PT\_OCC() =_{df}$

$(||| i : \{1 \dots N\} @ Transaction\_PT(i, read\_set_i, write\_set_i))$

$|| Primary() || (||| i : \{1 \dots N\} @ Replica(i))$

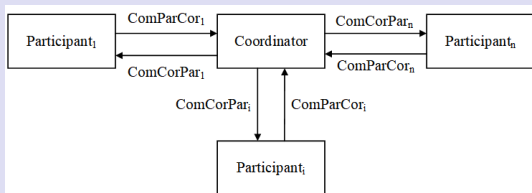
$LT\_OCC() =_{df}$

$(||| i : \{1 \dots N\} @ Transaction\_LT(i, read\_set_i, write\_set_i))$

$|| Primary() || (||| i : \{1 \dots N\} @ Replica(i))$

# Overview of COCO Database

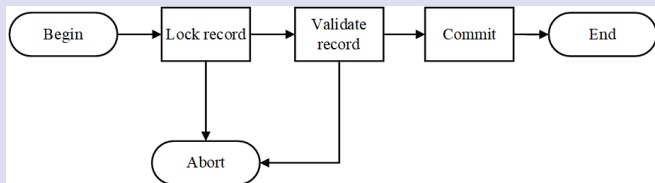
## Overview of Epoch-based Commit Protocol and Replication



- The protocol commits transactions within the epoch synchronously at the end of the epoch.
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# Overview of COCO Database

## Overview of PT-OCC and LT-OCC



- These algorithms can be divided into three phases: locking, validating and commit.
- In locking phase, transactions lock all data records they need to operate. If transaction can't lock all records it needs, it simply aborts.
- In validating phase, transactions validate records they locked with their read sets. If versions of these records are inconsistent, transaction simply aborts.
- In commit phase, transactions commit their write sets.

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- In COCO, we should avoid the situation that two or more clients are waiting the resources which have been occupied by other clients infinitely.
- In the tool PAT, there is a primitive to describe this situation.

## Property 1: Deadlock Freedom

```
#assert System() deadlockfree;
```

- This property asserts during the execution of a transaction, data can only be converted from one consistency state to another consistency state.

## Property 2: Consistency

```
#define Consistency ( $\wedge i : \{1..N\} record_i == last\_rec$   
ord)  $\vee$  ( $\wedge i : \{1..N\} record_i == cur\_record$ )  
#assert Epoch_commitl() | = Consistency
```

- It means every request in a distributed system can be responded to.

## Property 3: Availability

```
#define Availability (hasNo == True  $\wedge$  finished == True)  
#assert Epoch_commit() | = Availability
```



- It means that when a node or network partition in a distributed system fails, the entire system can still provide external services that satisfy consistency and availability.

## Property 4: Partition Tolerance

```
#define PartitionTolerance finished == True  
#assert Epoch_commit() | = PartitionTolerance
```

- This property means that when some requests failure or unpredictable failures occur in the system, the system can still guarantee the normal execution of most transactions.

## Property 5: Basically Availability

```
#define BasicallyAvailability (existCrash == True) ^  
(available == True)  
#assert PT_OCC() | = BasicallyAvailability  
#assert LT_OCC() | = BasicallyAvailability
```

- It refers to the fact that all data copies in the system can finally reach a consistent state after a period of synchronization without the guarantee of strong consistency of system data.

## Property 6: Eventually Consistency

```
#define EventuallyConsistency EG(( $\wedge i : \{1 \dots N\}$  recordi == last_record)  $\vee$  ( $\wedge i : \{1 \dots N\}$  recordi == cur_record))  
#assert PT_OCC() | = BasicallyAvailability  
#assert LT_OCC() | = BasicallyAvailability
```













- This property refers to allowing the data in the system to have an intermediate state, and this state does not affect the overall availability of the system.

## Property 7: Soft State

```
#define SoftState ( $\forall i : \{1..N\} record_i! = last\_rec$   
ord)  $\wedge$  ( $\forall i : \{1..N\} record_i! = cur\_record$ )  
#assert PT_OCC() | = SoftState  
#assert LT_OCC() | = SoftState
```

## Evaluation Result

We use the model checker PAT to verify the main frameworks of COCO distributed database such as epoch-based commit and replication, PT-OCC and LT-OCC. The verification results are shown below.

	1	CommitProtocol() deadlockfree
	2	CommitProtocol()  = Consistency
	3	CommitProtocol() reaches Availability
	4	CommitProtocol() reaches PartitionTolerance
	5	PT_OCC() deadlockfree
	6	PT_OCC_BA() reaches BasicallyAvailability
	7	PT_OCC_EC() reaches SoftState
	8	PT_OCC_EC()  = F G EventuallyConsistency
	9	LT_OCC() deadlockfree
	10	LT_OCC_BA() reaches BasicallyAvailability
	11	LT_OCC_EC() reaches SoftState
	12	LT_OCC_EC()  = F G EventuallyConsistency

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- The CAP and BASE theories put forward the properties that the distributed system architecture needs to satisfy, and we verified the properties of COCO in an epoch cycle.
- It has been verified that (1) epoch-based commit and replication satisfy consistency and availability but not partition tolerance, and (2) PT-OCC and LT-OCC satisfy basic availability, soft state, and eventually consistency.
- This shows that COCO can guarantee high availability during an epoch cycle, and can also guarantee consistency at the end of the epoch.

- Future Work

- In the future, we will verify the isolation of COCO and sequential consistency of concurrency control.

*Thank you*